

# **Durango Youth Soccer Association U11 Player Standards**

### **Characteristics of the U11 Player**

- -Lengthened attention span
- -Team oriented
- -Some are becoming serious about their play
- -Psychologically becoming more firm and confident
- -Boys and girls beginning to develop separately
- -Continued positive reinforcement needed
- -Greater diversity in playing ability, physical maturity (more, mature have stronger motor skills)
- -Starting to think ahead more
- -Starting to recognize fundamental tactical concepts such as changing direction of ball, when and when not to pass the ball and when to attack or defend
- -Gross and small motor skills becoming much more refined
- -Still in motion, but not as busy...Will hold still long enough for a short explanation

#### Focus of U11 Year

- 1) FUN & Competition
- 2) Build general comfort with the ball (basic touches such as foundations, toe taps, rollies, pulls, start/stop)
- 3) Build **equal comfort in both left and right side** for dribbling, turns (pull backs, chop, cut, drag behind), introductory moves (rummenigge, scissors, inside/outside rolls, stepover), control (foot, thigh, chest, head), and passing (inside, outside, chips, crosses)
- 4) Focus on 1v1, 2v1, 2v2 situations—everyone shares role of defending and attacking
- 5) Creativity within the game—"find the game"
- 6) Increase of partner skills (passing, receiving, shooting).
- 7) Begin small group concepts including attacking and defending.
- 8) Process and performance versus outcome of competition.
- 9) Adding a more in depth understanding of small group skills and concepts of attacking and defending (1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> defender, support play, attacking principles of heads up, committing, support, use of triangles).
- 10) Begin combining individual skills while introducing beginning tactics and set pieces (team focus)

#### **U11 PLAYER STANDARDS**

#### (ALL U9/U10 STANDARDS INCLUDED)

#### **TECHNICAL:**

- -Players should demonstrate accuracy and speed in individual and collective soccer techniques
- -Players should be able to apply technique during game situations at game speed

#### Dribbling/Footwork—

- -Player should have the ability to use all parts of the foot (inside, outside, sole)
- -Player should be able to change speed and direction (creativity)
- -Player should be able to stop with the ball under control-either foot
- -Player should be able to perform 4 basic turns (inside/outside cut, drag back, stop turn)
- -Player should be able to perform figure 8's under control using both feet
- -Player should be able to dribble out of trouble
- -Player should be able to use basic moves to dribble past an opponent
- -Player should be able to incorporate shielding to protect the ball
- -Player should be able to use basic sole moves during play (drag, across, behind, v's, rolls),
- -Players should have proficiency in shield and escape dribbling, 1v1 attacking dribbles, and moves/fakes

#### Running with the Ball—

-Player should be able to push the ball away from the body under control with head up and accelerate OR decelerate-either foot

#### Passing—

- -Player should have ankle locked when contacting ball, look up when passing, and have plantar foot pointing in the direction of intended target.
- -Players should be proficient in push pass
- -Player should be able to pass with the inside and outside of both feet
- -Players proficient in push pass and weak foot push pass and laces/distance passing.

#### Control/Receiving—

- -Player should have a "soft" first touch
- -Players should have body in line of ball, control the ball away from pressure, and be able to use different body surfaces to receive and control ball.
- -Players should know multiple ways on how to receive to self, receive to new space, receive to turn, and perform spin turns.
- -Players should be able to receive with disguise (out of back, letting ball roll)
- -Players should be able to perform basic volleying skills and technique

-Players should be able to juggle with both thighs and feet

#### Shooting—

- -Players should be able to shoot with both feet
- -Players should be able to properly shoot with both the inside of the foot and laces
- -Players should have laces contact with locked ankle and follow through (Hop, Load, Lock, See BOB (Body Over Ball), Swing, Step).
- -Players should have awareness of goal (near/far post) and awareness of goalkeeper (looking up)—Shooting for accuracy
- Players should be implementing power with side foot shooting and strong and weak foot shooting.

#### Heading—

- -Player should have proper attacking contact (player contacts ball, NOT ball contacting player—"breaking through glass"), eyes open, hairline contact.
- -Players should be able to perform standing and jumping headers.
- -Players should have introductory skill and technique for heading to pass and heading to score

#### Goal Keeping—

- -Players should demonstrate proper hands and body positioning
- -Players should be able to initiate basic ball distribution (throwing, rolling, punting)
- -Players should be able to have basic diving skills from the ready position
- -Players should be able to collect the ball from the attacking players feet
- -Players should be able to relate body position around the goal

#### Set Piece Organization—

- -Players should be able to throw ball in with proper technique.
- -Player should be able to defend throw-ins and keep possession off throw-ins.
- -Players should be able to demonstrate defending and attacking during kick off play and corner kicks.
- -Players should show defensive organization of wall and free kicks, running attacking plays from free kicks, and offensive and defensive balance on goal kicks

#### **TACTICAL:**

-Introduction to simple 1v1 decisions and thinking for themselves

#### Defending—

- -Players should be able to have the proper defensive stance
- -Player should be able to pressure close enough to touch ball, battle for ball, stay in play, no fouls
- -Players should be able to use the 3 P'S (pressure, position, patience) while defending, be able to close down a player then break them down.

- -Player should maintain position between opponent and goal
- -Players begin using "Pressure, Cover, Balance"
- -Players should have basic skill and understanding of chase, transition, cover, and intercept.
- -Players should be able to apply small group tactics (2,3,4), use defensive rows, zonal defending, and provide shot blocking techniques
- -Players can begin using "poke" and "block" tackles when appropriate

#### Attacking—

- -Application of basic attacking principles:
- -Players should demonstrate mobility on the attack with support/balance.
- -Players should begin using attacking runs while implementing various speeds based on pressure.
- -Players should be able to track play and intended movement of ball.
- -Players should demonstrate an "open body" facing the field.
- -Players should be able to use short AND long wall passes ("give and go" or 1-2) to develop attack
- -Players should be able to maintain team shape and roles on restarts,
- -Players should begin playing game to maintain possession and focus on transition
- -Players should begin using basic combination plays and build up as well as applying techniques of the counter attack-i.e. overlapping and takeovers.

#### Goalkeeping—

- -Players should call for the ball when receiving
- -Players should communicate with teammates during the game

#### PHYSICAL:

- -Players should show continued growth of balance and agility, acceleration and sprinting, reaction, back pedaling, turning, jumping, lateral movement.
- -Players should be able to demonstrate coordinated movements at speed
- -Players should be able to demonstrate introductory techniques of physical confrontation against opponent (shoulders, bumping, use of arms)
- -Players should be able to perform speed and agility movements with and without the ball

#### **MENTAL:**

- -Players should have the enjoyment of playing soccer/FUN.
- -Players should be able to respect coaches and teammates.
- -Players should be able to positively interact with teammates during training sessions and matches and feel confident within the team unit
- -Players should feel confident and comfortable with the ball while having a positive self-esteem
- -Players should be able to cooperate with teammates during collective tasks.
- -Players should be showing mental and physical efforts during training and competition, commitment



## "CORE 16" AVERAGE 25<sup>th</sup>% STANDARDS U11 Year

	BOYS	GIRLS
FOOT SPEED	45	44
QUICK TOUCH	47	48
JUGGLING-strong foot	3	2
JUGGLING-weak foot	2	2
JUGGLING-head	3	2
MASTER DRIBBLING-strong foot	8	9
MASTER DRIBBLING-weak foot	9	9
SHARP TURNS	11	11
ATTACK DRIBBLING	7	7
CONTROL PASSING-strong foot	5	6
CONTROL PASSING-weak foot	4	5
PERFECT PASSING-strong foot	5	6
PERFECT PASSING-weak foot	4	5
TOTAL CONTROL	2	3
POWER SPRINT	25	23
PURE STRIKE	3	2



### "CORE 16" AVERAGE 50<sup>th</sup>% STANDARDS U11 Year

	BOYS	GIRLS
FOOT SPEED	52	51
QUICK TOUCH	57	58
JUGGLING-strong foot	7	6
JUGGLING-weak foot	5	4
JUGGLING-head	5	3
MASTER DRIBBLING-strong foot	11	11
MASTER DRIBBLING-weak foot	10	10
SHARP TURNS	13	13
ATTACK DRIBBLING	9	8
CONTROL PASSING-strong foot	8	8
CONTROL PASSING-weak foot	7	7
PERFECT PASSING-strong foot	9	9
PERFECT PASSING-weak foot	8	8
TOTAL CONTROL	4	5
POWER SPRINT	27	26
PURE STRIKE	4	3



## "CORE 16" AVERAGE 75<sup>th</sup>% STANDARDS U11 Year

	BOYS	GIRLS
FOOT SPEED	57	59
QUICK TOUCH	66	64
JUGGLING-strong foot	13	8
JUGGLING-weak foot	7	6
JUGGLING-head	7	3
MASTER DRIBBLING-strong foot	13	13
MASTER DRIBBLING-weak foot	12	12
SHARP TURNS	16	15
ATTACK DRIBBLING	10	10
CONTROL PASSING-strong foot	11	11
CONTROL PASSING-weak foot	10	9
PERFECT PASSING-strong foot	13	12
PERFECT PASSING-weak foot	11	10
TOTAL CONTROL	6	7
POWER SPRINT	30	29
PURE STRIKE	5	4



## "CORE 16" AVERAGE 95<sup>th</sup>% STANDARDS U11 Year

	BOYS	GIRLS
FOOT SPEED	68	71
QUICK TOUCH	79	78
JUGGLING-strong foot	19	14
JUGGLING-weak foot	12	8
JUGGLING-head	7	6
MASTER DRIBBLING-strong foot	16	15
MASTER DRIBBLING-weak foot	15	14
SHARP TURNS	19	19
ATTACK DRIBBLING	13	12
CONTROL PASSING-strong foot	14	14
CONTROL PASSING-weak foot	13	12
PERFECT PASSING-strong foot	18	15
PERFECT PASSING-weak foot	16	15
TOTAL CONTROL	9	10
POWER SPRINT	34	34
PURE STRIKE	7	6